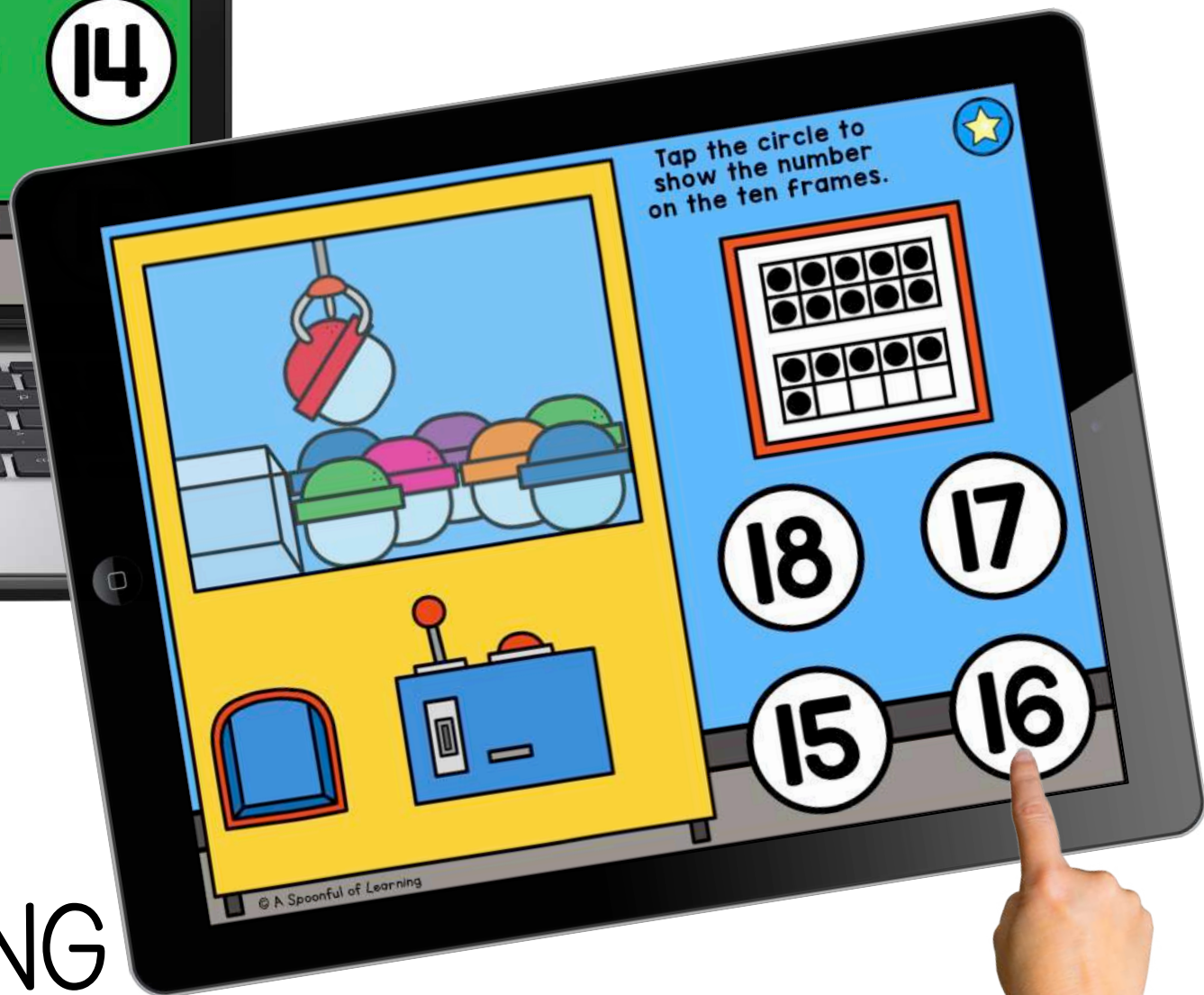
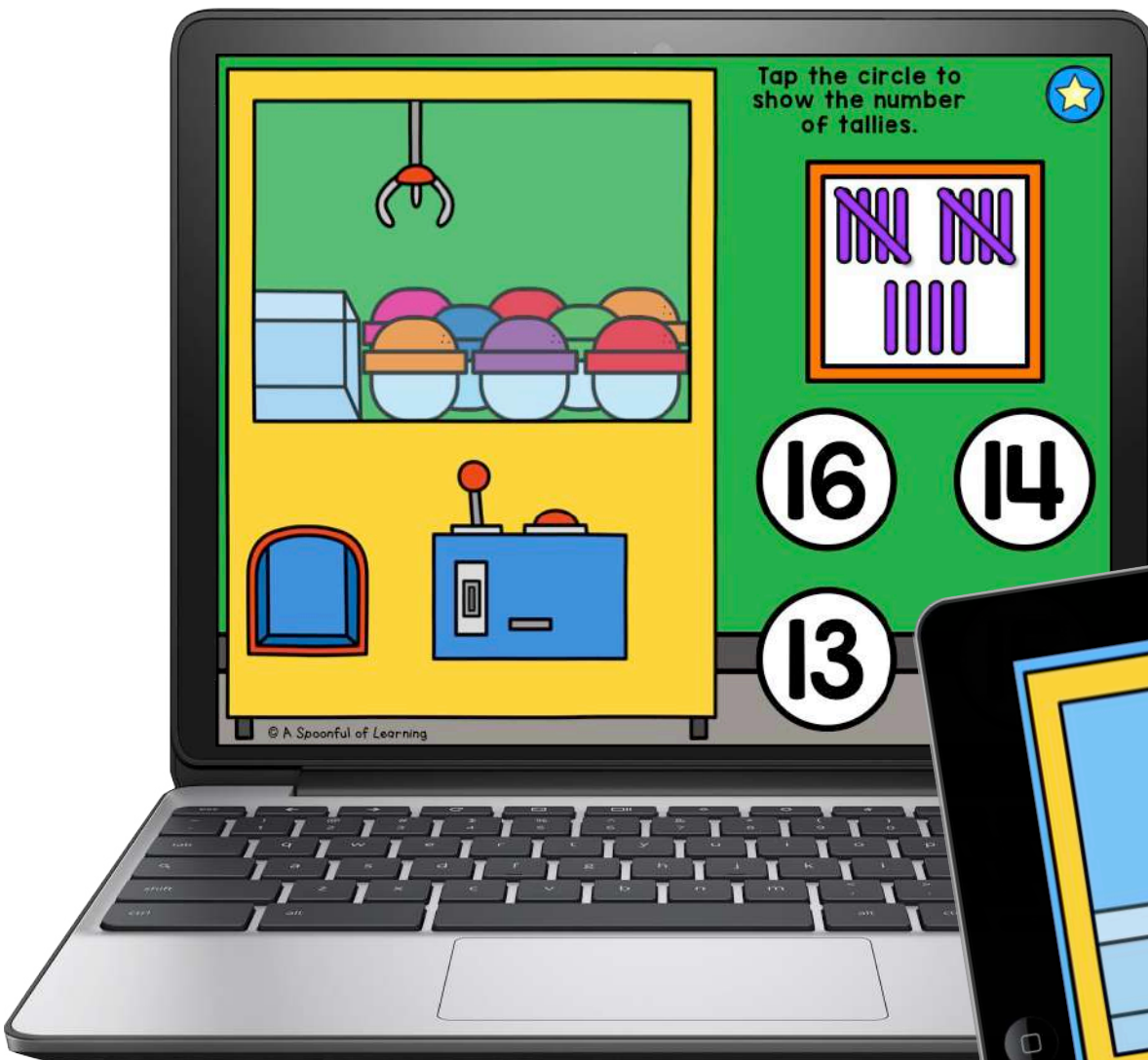


# COUNTING TO 20

## INTERACTIVE PDF



**6 GAMES**  
**INCLUDED**



NO INTERNET,  
NO PRINTING, &  
SELF-CORRECTING

Created By: A Spoonful of Learning

# WHY USE INTERACTIVE PDFs?

✓ NO INTERNET Needed \*after downloading

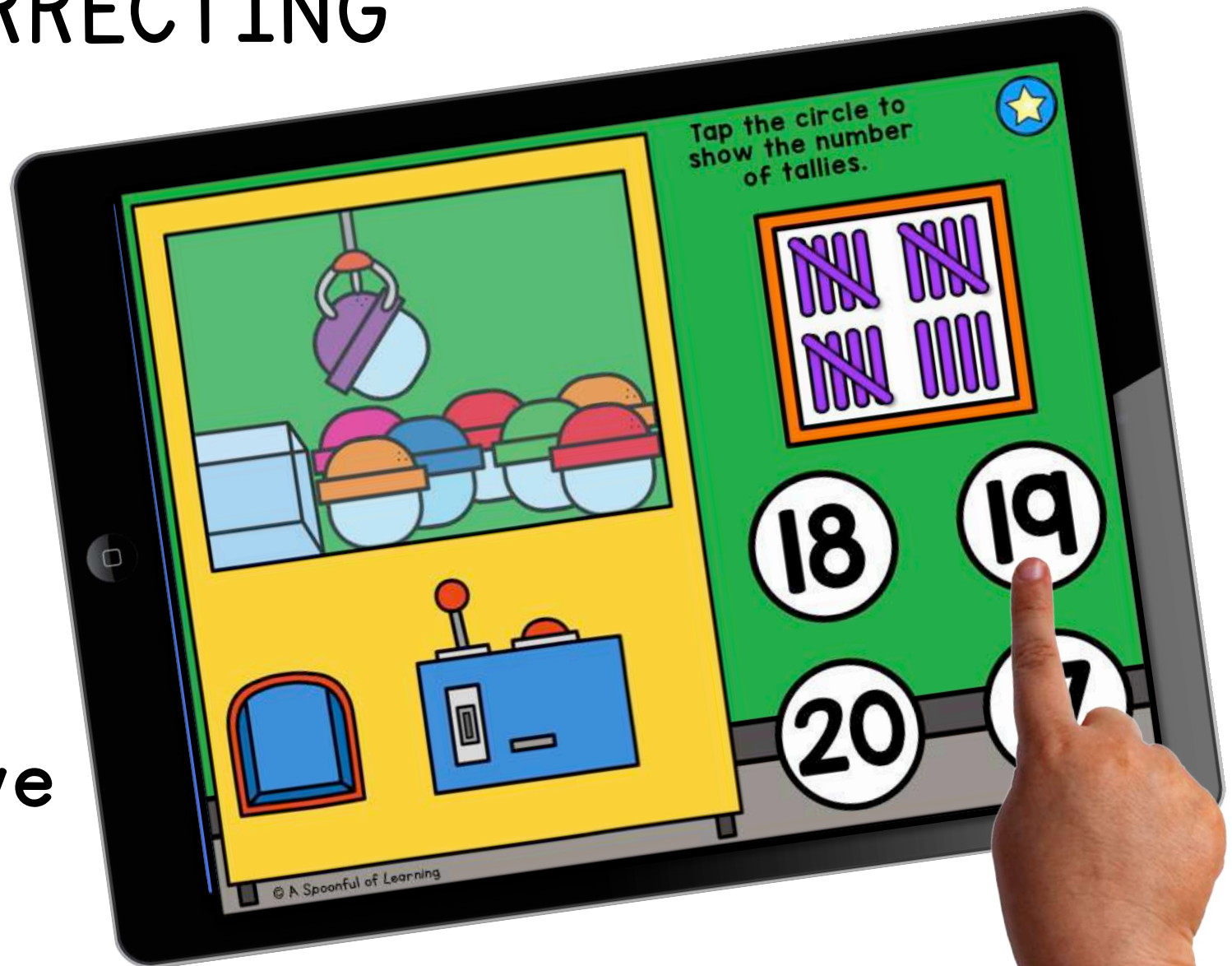
✓ SELF-CORRECTING

✓ No Prep

✓ Engaging

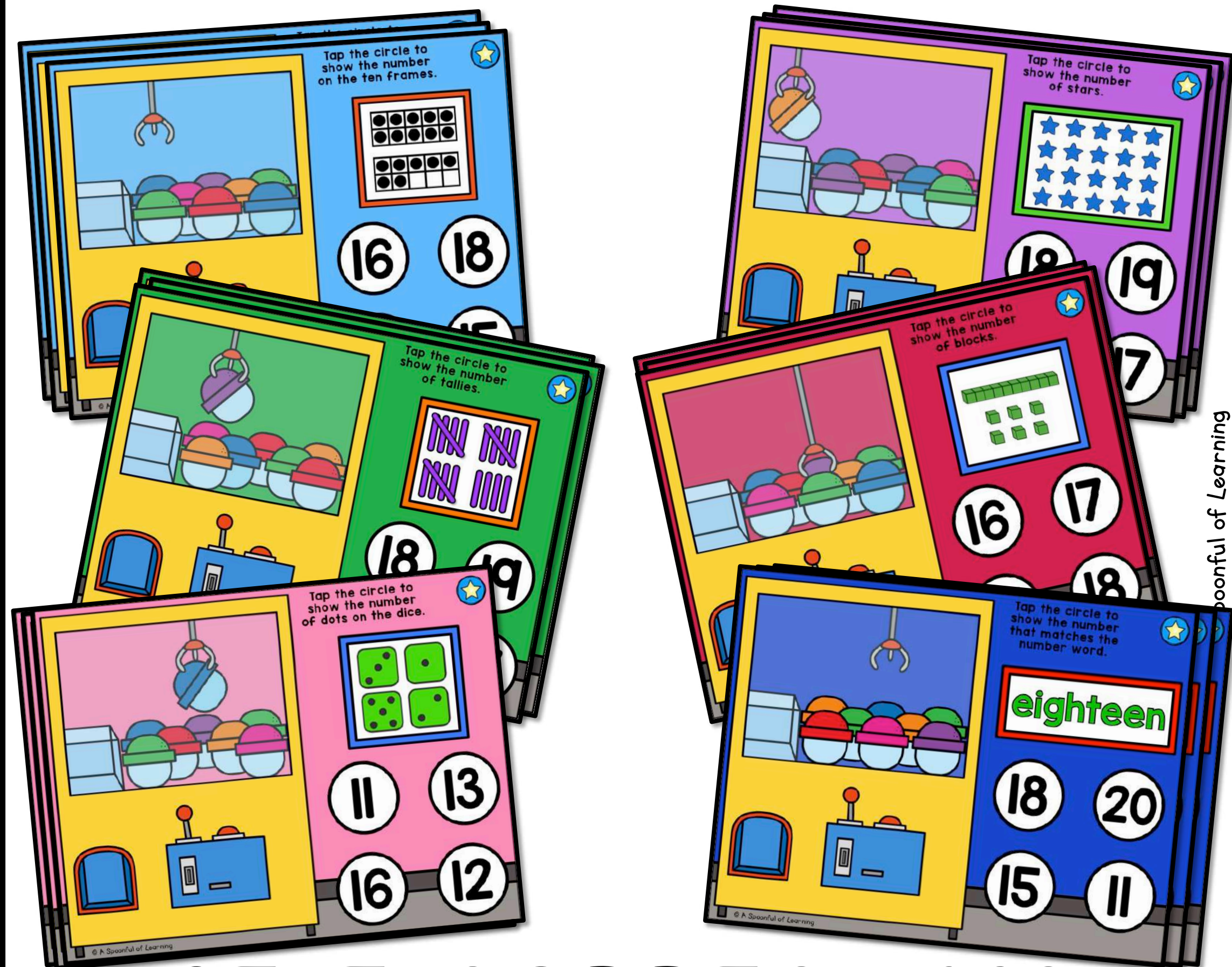
✓ Interactive

✓ Confidence Building



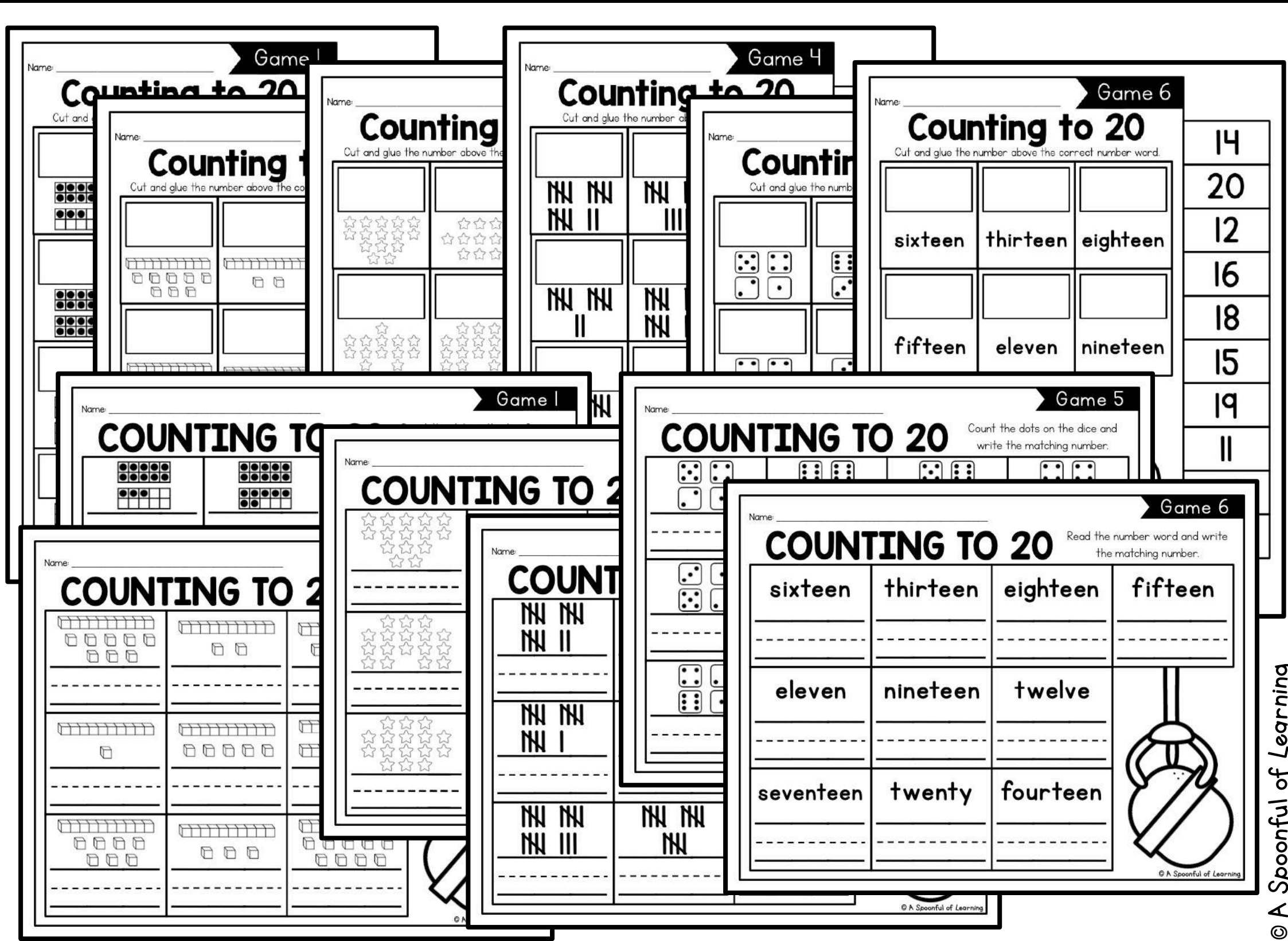


# 6 GAMES INCLUDED



# SELF-CORRECTING

# RECORDING SHEETS



# 2 options available



# HOW TO USE AN INTERACTIVE PDF:

This activity does not require internet to play and can be used in any PDF Reader (Adobe, iBooks, Preview, etc.) after it is downloaded.

**These games can be played on tablets, laptops, and computers!**

\*Detailed instructions on how to use this interactive PDF on these devices are included.

© A Spoonful of Learning

## HOW TO PLAY:

This is an interactive game where students count ten frames, base ten blocks, pictures, tallies, dice, and read a number word. They will tap/click the matching number. Once they tap/click the correct number, the claw will move. Students need to get all of the correct numbers to reveal a mystery toy!

# FEATURES:

**SELF CORRECTING:** Students will not be able to move on until the correct answer is found. If a student answers the question correctly, they move on. If they do not, they will be stopped and prompted to try again in order to build their confidence and to master the skill.

**6 different games are included in this activity!**

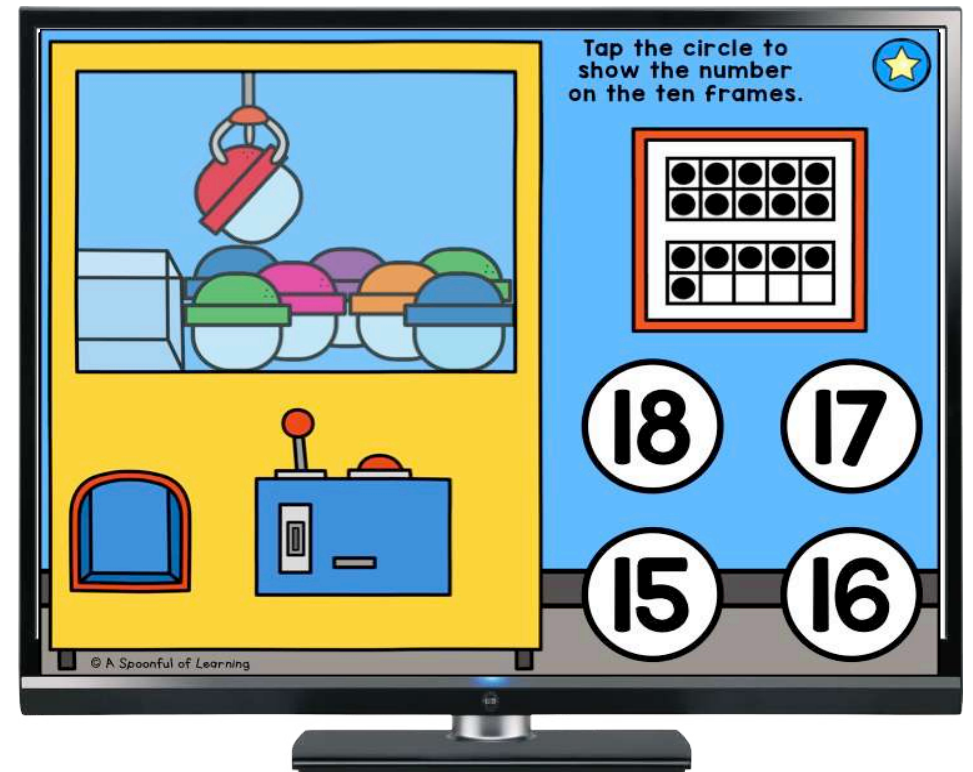
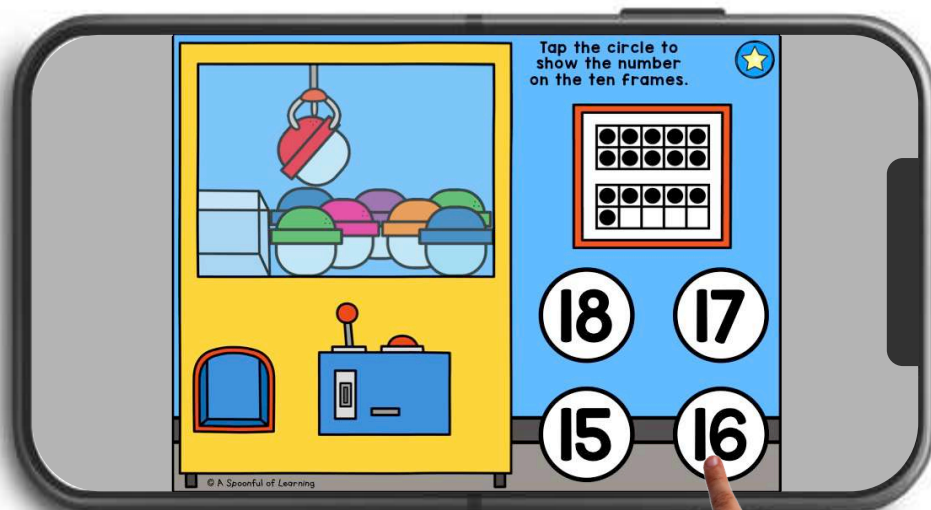
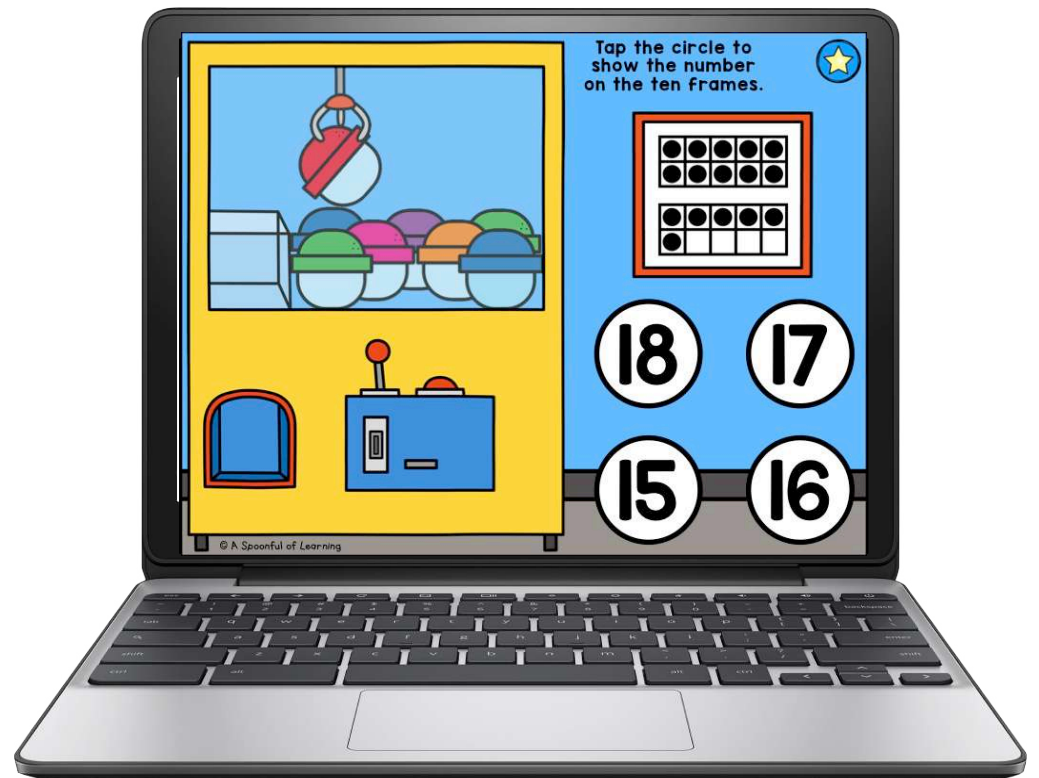
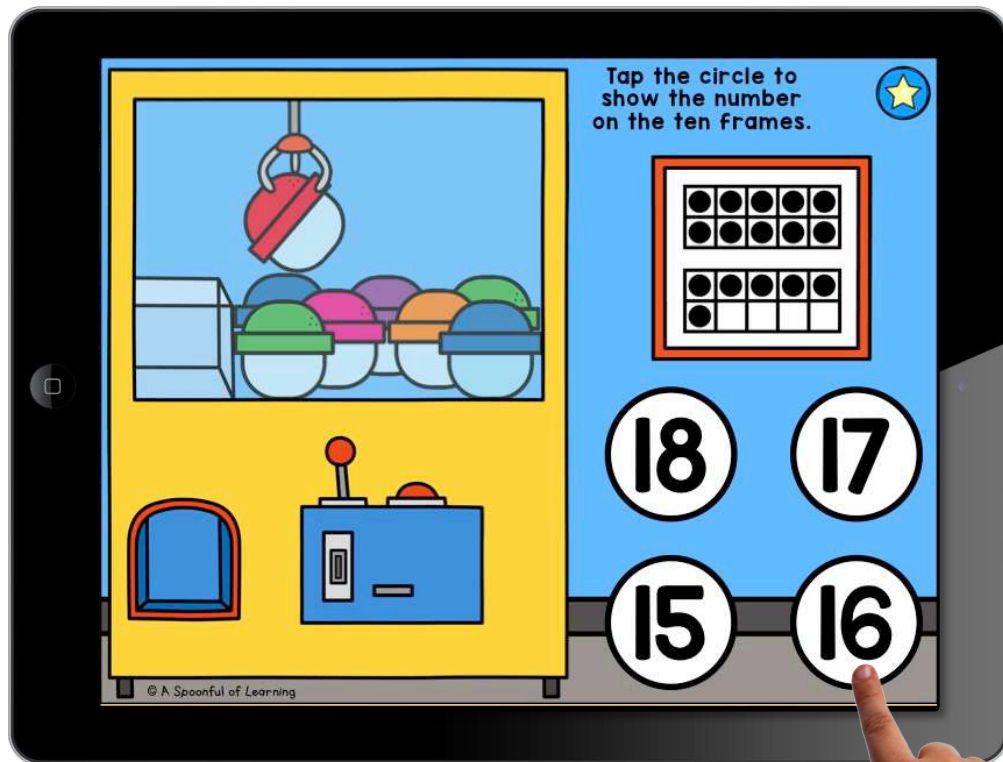
**NO INTERNET AND NO PRINTING NEEDED TO PLAY!**

**Click the picture to try one of these interactive PDF games for FREE!**



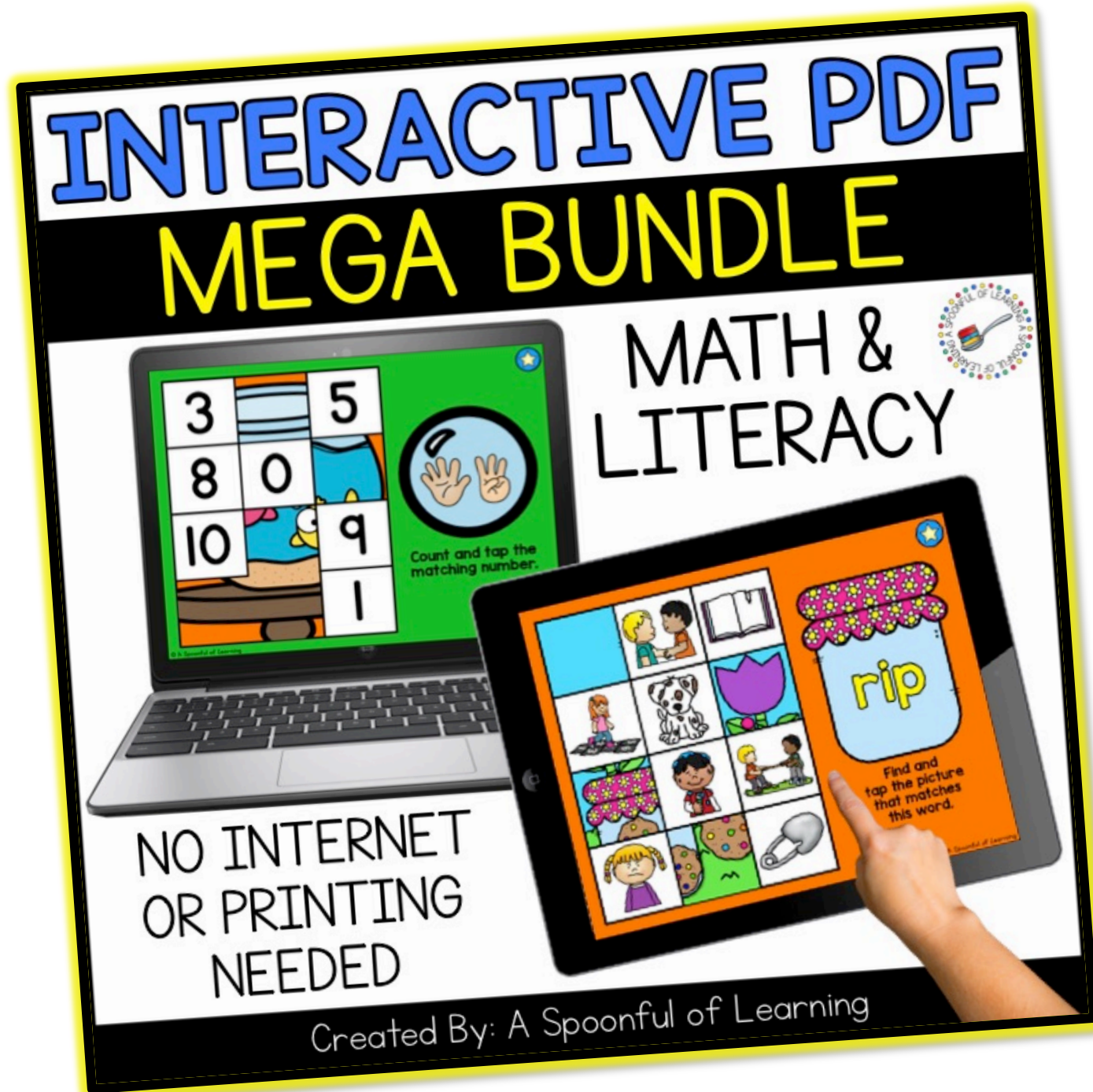
# WHERE YOU CAN PLAY

## NO INTERNET NEEDED!





# LOOKING FOR MORE DIGITAL GAMES?



**SAVE  
BIG!!**



**Click here**

**SELF-CORRECTING MATH  
AND LITERACY GAMES**